Age group <3 3-6

Move and Twist
22421

Content
24 steam cards, 8 blossom cards, 5 ladybirds, 1 spare ladybird

Main goal
Solve the actions to win the game and encrease your movement skills.

Extra goals
Health: imagination, concentration and develop staying power.
Control of the impulsiveness
Language: Increase the language skills by talking about the actions
Motor skills: Develop the eye-hand coordination by balance the ladybirds on different body parts. Increase your fine and gross motor skills.

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Basic concept
Step 1: Spread out your cards with the actions on the bottom.

Step 2: Take a steam card and balance the ladybird how it is shown on the card.

Step 3: Collect so many steam cards as you can, to get the highest flower. Your flower needs a blossom on top to finish the game.

1 2 3

Advanced concept
Try to get a steam card only with one try.
Try to balance more ladybirds on different parts on your body how it is described on your chosen action card.
Describe the action of your card before you solve it.
Build a small course. Balance the ladybirds through the course.

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Extra activities

Think about own activities and create some own cards and actions.
Try the actions with closed eyes. Your friend describes you what‘s to do.
Talk about ladybirds with your kindergarten group, draw some pictures of your experiences on a meadow.
Visit a meadow and watch flower and small animals who are living there.

Main observation

Is the child able to understand the actions on the card and coordinate him or herself?

Extra observation

How is the eye-hand coordination developed?
How are the fine and gross motor skills developed?
Is the child easily frustrated or has it a good staying power?
Is the child well concentrated?
Is the child able to describe actions?
Is the child creative and think about new actions?
Is the child interested in movement games?