Age Group <3 3-6

Happy Animals
18011

Content
6 animals (3 pieces each)

Main Objective
Fine motor skills 1: Making fluid movements with hands and fingers.

Additional Objectives
Language skills: Learning to name the different colors and animals by talking about them with other players and your teacher.
Science skills: Learning about the environment of the animals by sharing previous knowledge, listening to your teacher or reading a book.
Social skills: Enhancing social skills by interacting with others.

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Basic Instruction
Step 1: Pick one animal. Make yourself familiar with the different pieces.

Step 2: Can you describe the colors of the animal?

Step 3: Try to put the animal together. Do you know its name?

1

2

3

Expanding the Game
Mix all animal puzzles. Try to solve them! Can you name the different animals (elephant, rhino, hippo, crocodile, giraffe, monkey)? Describe the colors of the animals. Can you count how many tiles belong to one animal?

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Additional Activities

Talk to the children about these animals. Look them up in books and short movies. Read a story about the animals to the children. If possible, take a trip to the zoo to see the animals. Have the children make the noises of the different animals.

Bring some real life pictures of the animals for the children to see. Have them match the pictures to the animals of the game. What do these animals eat? Where do they live? Compare the sizes of the animals.

Main Observation

Is the child able to make smooth movements with hands and fingers?

Additional Observations

How are the fine motor skills developed?
Does the child get easily frustrated?
Does the child need help?
Can the child share previous knowledge of the animals with the other children?
Does the child know the name of the animal?
Can the child describe the colors of the animals?